

2019 Demo Rules

Although Sycamore Speedway encourages non-racers to participate in the demolition derby portion of the Friday night show, our main objective is to provide racers with a last chance to finish off expired or unwanted race cars.

With that being said, ALL demo cars must not only meet the rules of their chosen class but also meet the following criteria which will be strictly enforced.

General Rules

1. All cars must be inspected and approved by a tech official prior to competition.
2. All drivers will have a stick attached to their vehicle prior to entering the demo pit.
 - a. You will be placed on a clock once you stop moving and have 60 seconds to try to get running again. After this time, you will have to break your stick.
3. All drivers need to run with a race receiver. It is essential for us to be able to communicate with you during a demo.
4. Any car that catches fire or is the cause for a red flag to be thrown, will not be eligible to continue competition for that day's event.
5. No team work allowed during competition.
6. Any intentional driver's door shots will immediately disqualify you from completion.
7. Any car going out of bounds to gain speed or any other advantage will be disqualified.
8. Top three finishers for each event are subject to a post inspection prior to the awarding of any points or prizes.

Engine/Drivetrain

1. No coolant what so ever.
2. Stacks permissible
3. All-wheel drive cars allowed but must be disabled to function as a 2-wheel drive car should. You may be told to make modifications to ensure it's a 2-wheel drive car.

Body

1. Driver's door recommended to be welded while remaining doors and trunk must be secured with 9 gauge wire, chain, or seat belt straps.
2. Hood must be secured with either pins or seat belt straps with easy access, no wire or chain.
3. No reinforcing via welding, 9ga wire, or threaded rod. Some exceptions may apply in the event of excessive prior damage or rust damage but must first be approved by tech official prior to making any alterations
4. Roll cages are permissible but must not extend outside of driver's compartment.
5. Windshields are mandatory, if your windshield is shattered talk to tech about a replacement option.

Bumpers

1. All plastic bumper covers and Styrofoam must be removed prior to going to the tech inspection
2. All bumpers must be unmodified and stock to your generation of vehicle.
3. Any additional radiator protection allowed for racing must be removed prior to tech inspection.

Wheels/Tires

1. Class tire rules must be followed with the exception of numeric tire size does not need to match
2. Mini spares allowed on non-drive axles only
3. No tire within a tire however tubes are permissible